

# Blind Digital Image Forensics based on Correlation Detection

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## Abstract

For the most common fuzzy operation in digital image tampering, a digital image forensics algorithm based on the correlation detection is proposed. The algorithm assumes that linear correlation of pixel and neighboring pixels of the original image after fuzzy operation and the image has been tampered is enhanced, which uses the shortest distance clustering method to detect linear correlation of pixels, and reveals the trace of tampering, thus achieves forensics of digital image tampering. Through a lot of experiments, the results show that, the algorithm can effectively detect fuzzy operation trace of the tampered image, at the same time, which can be able to accurately locate the tampered.

**Keywords:** MIMO relay broadcasting systems; block diagonalization; low complexity; power loading.

## 1. Introduction

Currently, the function of image editing software is diversified, especially digital image won't leave any trace after being tampered, and this brought challenges for public security detection and judicial forensics, thus promoting the development of the digital image identification technology research. The document [1] has Summarize the digital image identification technology into three types: digital signature, blind digital watermarking and digital image forensics. In the above three kinds of technology, digital image blind forensics does not rely on any signatures and typing information to check the authenticity and source of the image; therefore, it is becoming a hot topic in the field of multimedia security, attracts more and more attention in all fields, and has wide applications[2-5].

Digital images are usually tampered by fuzzy and gradient operation, such as polishing, to eliminate the forgery traces left by tampering which can be detected by the human eyes. The detection of retouching in digital image tempering is one of the highlights of blind digital image forensics research. According to the different features of fuzzy images, a lot of image blind forensics based on fuzzy detection method has been put forward. In 2005, people like D. Hsiao [6] have proposed the fuzzy estimation method based on image frequency domain, and regarded the estimated fuzzy area as the most likely to be tampered. In 2006, Wang Bo and others [7] proposed a forensics based on the knowledge that fuzzy operation would affect the rate of abnormal hue. In 2007, Y. Sutcu and others [8] proposed to estimate the sharp and fuzzy part of image edge based on wavelet coefficients, so as to detect and locate image tampering area. In 2008, Zhou Linna and others [9] proposed blind forensics algorithm based on image morphology filtering edge feature.

Aiming at the most commonly used fuzzy operation in digital image tampering, the algorithm assumes that linear correlation of pixel and neighboring pixels of the original image after fuzzy operation and the image has been tampered is enhanced, which uses the shortest distance clustering method to detect linear correlation of pixels, and reveals the trace of tampering, thus achieves forensics of digital image tampering.

Through a lot of experiments, the results show that, the algorithm can effectively detect fuzzy operation trace of the tampered image, at the same time, which can be able to accurately locate the tampered.

## 2. Blind Digital Image Forensics Based on Correlation Detection Algorithm

### 2.1 Fuzzy Operation on Images

The mathematical expression of fuzzy operation on images:

$$g(x, y) = \sum_{s=-m}^m \sum_{t=-q}^q h(s, t) f(x + s, y + t) \tag{1}$$

In which, the original image is marked as  $f$ , and the image which has been fuzzily operated is marked as  $g$ , the Spread Function as  $h$ ,  $(2m+1) \times (2q+1)$  as the size of fuzzy template.

Supposing image which has been fuzzily operated is marked as  $g$ , in which,  $g(x, y)$  means pixel values when it is located at the position of  $(x, y)$ ;  $f(x, y)$  means pixel values when the original image  $f$  is located at the position of  $(x, y)$ . Thus,  $g(x, y)$  can be expressed through the linear combination of  $f(x, y)$  and its adjacent pixel values with the same coefficient.

This paper assumes each  $g(x, y)$  can be expressed through the linear combination of  $g(x, y)$  and its adjacent pixel values with the same coefficient. It is:

$$g(x, y) = \sum_{\substack{s=-m \\ s \neq 0}}^m \sum_{\substack{t=-q \\ t \neq 0}}^q a(s, t) g(x + s, y + t) + \delta(x, y) \tag{2}$$

In which,  $a$  is a linear combination coefficient (a constant value),  $\delta$  is the error, the neighboring size is  $(2m+1) \times (2q+1)$ .

### 2.2 Linear Correlativity

To analyze the formula (2), this paper introduces the following definition. That is: the image  $g$  is known,

$$g(x, y) = \sum_{\substack{s=-m \\ s \neq 0}}^m \sum_{\substack{t=-q \\ t \neq 0}}^q a(s, t) g(x + s, y + t) + \delta(x, y) \tag{3}$$

and meets the following requirements:

- ① The model parameter  $a(s, t)$  remain the same;
- ② The model error  $\delta(x, y)$  has a small variance;

Then, it can be said there is a linear correlation between the image pixel of  $g$  and its neighborhood pixel.

**Note:**

- ① The linear correlation is relative.
- ② The closer the variance of  $\delta(x, y)$  approaches to zero, the stronger the linear correlation is; conversely, the weaker it is. When the variance of  $(x, y)$  reaches zero, the linear correlation will be the strongest.

### 2.3 Enhancement of Linear Correlation

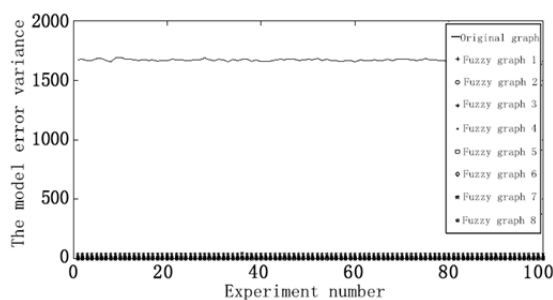
#### (1) Experiment 1 (ideal)

According to the above definition, it can be inferred: as the original image is  $f$ , the fuzzily operated one is  $g$ , and then the linear correlation of pixel of  $g$  is stronger than  $f$ . That is to say the fuzzy operation enhances the linear correlation between the pixel and its neighborhood pixel. To prove it, the Experiment 1 and 2 are introduced.

Randomly generated the two-dimensional matrices  $I_0 256 \times 256$ , then it is fuzzily operated for 8 times,  $I_n (n=1, \dots, 8)$  can be achieved. The fuzzy parameters are mentioned in Table 1. The least square method is used to respectively calculate the model error  $\delta_n (n=0, \dots, 8)$  of 9 images, and then count its variance. Making 100 random experiments, its result can be shown in Figure 1.

**Table 1.** Fuzzy Parameter

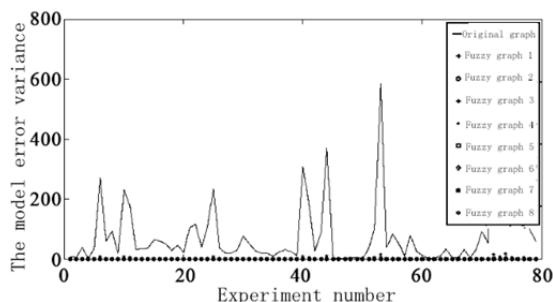
Fuzzy Images	Fuzzy Types		Fuzzy Parameters
$I_1$	Defocusing Blurring	Gauss	Model Size: $3 \times 3$ Variance $\sigma$ : 1.0
$I_2$			Model Size : $3 \times 3$ ; Variance $\sigma$ : 2.0
$I_3$			Model Size : $9 \times 9$ ; Variance $\sigma$ : 1.0
$I_4$			Model Size: $9 \times 9$ ; Variance $\sigma$ : 2.0
$I_5$	Disk	Radius: 3	
$I_6$		Radius: 7	
$I_7$	Motion Blurring		Movement: 5, Direction: $45^\circ$



**Figure 1.** The Fuzzy Operation Influence on the Variance of  $\delta$

(2) Experiment 2(Reality)

Randomly select 79 commonly used images reduce them to  $256 \times 256$ , carry the operation taken in experiment 1 and experiment result is shown in Figure 2.



**Figure 2.** The Fuzzy Operation Influence on the Variance of  $\delta$

Figure 1 and Figure 2 show that the variance of  $\delta$  is reduced after fuzzy operation.

To sum up, experiment 1 and experiment 2 indicate that the fuzzy operation enhances the linear correlation between the pixel and its neighborhood pixel. Therefore, the forensics mentioned in this paper is proved.

## 2.4 Tampering Fuzzy Detection Based on Pixel Linear Correlation

### 2.4.1 Algorithm Establishment

To analyze the pixel Linear Correlation of the image being detected by using the principle that fuzzy operation can enhance the Linear Correlation, if in a connected area, the Linear Correlation of the pixel is stronger than that in any other areas, then it can be said the area has been fuzzily operated and finally concluded that the image has been tampered.

(1) Rewrite the Model in Formula 3

As the image  $g$  is known, put the influence of error  $\delta(x,y)$  into the model parameter  $a(s, t)$ , then the formula (3) can be rewritten as the following:

$$g(x, y) = \sum_{\substack{s=-m \\ s \neq 0}}^m \sum_{\substack{t=-q \\ t \neq 0}}^q a'(s, t; x, y)g(x + s, y + t) \tag{4}$$

In which, the model coefficient  $a'(s, t; x, y)$  is changeable in areas.

When  $a'(s, t; x, y)$  tends to stay the same, Linear Correlation will be stronger; conversely, it will be weaker. That is to say, when the neighboring pixel Linear Combination is used to represent each pixel, when the linear combination coefficient tends to keep the same, the Linear Correlation will be the strongest.

Therefore, it can be concluded that when the Linear Combination coefficient  $a'(s, t; x, y)$  becomes more similar and concentrated in an area, then it is fuzzily operated and other areas are not.

(2) Algorithm Idea

To realize it, this algorithm will calculate the linear combination coefficients in divided blocks.  $a'_i$  means the linear combination coefficient of the  $i$ th block; the set  $\{a'_i\}$ , which means all linear combination coefficients of all blocks, can be divided into two categories by using the shortest distance clustering method based on threshold value.

If  $\exists a' \in \omega_1, d(a'_i, a'_j) < t$ ;

Then  $a'_j \in \omega_1$ ;

Otherwise  $a'_j \in \omega_2$ ,

In which,  $d(a'_i, a'_j)$  is distance operation,  $t$  is the given threshold,  $\omega_1$  is the fuzzily operated pixel class, while  $\omega_2$  is the pixel class that hasn't been fuzzily operated.

After the first classing,  $\omega_1$  and  $\omega_2$  can be achieved. Since the fuzzy operation is carried in the connected area, there must be errors if it is divided according to the distance, morphologic method shall be adopted further so that the fuzzily operated area can be connected with fewest errors.

### 2.4.2 Algorithm Implementation

This paper proposes an algorithm which can effectively detect and locate the tampered area in digital images. That is to obtain the neighboring matrix (8 neighboring areas) of the images being tested, then divide them into blocks and calculate the linear combination coefficient of each block by using the least square method, later use shortest distance clustering method based on the threshold value, finally operate

them morphologically so as to detect the tampered area.

Algorithm steps are described in detail in the following:

(1) Dividing in Blocks: to evaluate the 8 neighboring areas of image  $I$  (regardless boundaries) in blocks (block size:  $3 \times 3$ );

(2) Evaluating the Linear Combination Coefficient: to get the linear combination coefficient  $a'_i$  by using the least square method and get a vector with starting address, and store in matrix  $A$ ;

(3) Clustering: to cluster  $A$  by using the shortest distance clustering method based on the threshold value. The distance mentioned in this experiment is Euclidian distance. The distance  $a'_i I$  that is less than the given threshold value  $t$  will be clustered in  $\omega_1$  class,  $T_i=1$ ; otherwise, the distance will be clustered in  $\omega_2$  class,  $T_i=0$ . All results are expressed in the matrix  $T$ ;

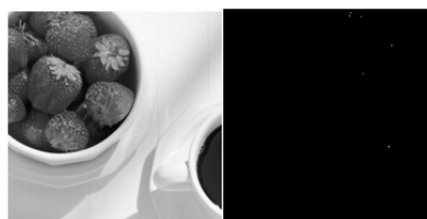
(4) Locating and Morphologically Operating: to locate the clustered results with the help of  $T$  and  $A$ , and then get the result figure  $I_d$ . Making morphological operation like corrosion, expansion and inversion, and then multiply the original image,  $I_r$  will be got.

### 3. Experimental Results and Analysis

#### 3.1 Experimental Results

##### (1) Experiment 3 (Simulation Data)

In order to verify the proposed algorithm, *Photoshop* is used to tamper the selected image (Figure 3): copy a part of the image to the original image and fuzzily operate it, then tampered image will be got, which is shown in Figure 3c. The proposed algorithm is used to calculate the pixel correlation of the original image and tampered one. Experiment Parameters: block size:  $3 \times 3$ , threshold value  $t = 0.054$ , structure element is disc, corrosion radius = 1, expansion radius = 15. The results are shown in the Figure 3.



(a)Original Image

(b) Test Result of the Original Image



(c)Tampered Image

(d) Test Result of the Tampered Image



(e) Morphologic Operation

(f) Relocation of the Tampered Area

**Figure 3.** Tampered Test Experimental Result (Simulation Data)

(2) Experiment 4 (Practical Data)

Download images from website (key words: Little Fatty, the Lord of the Rings) , then the Figure 4a and Figure 4c can be got, Figure 4b and Figure 4d are the results calculated according to the proposed algorithm. The experimental results are the same with that of the document [6].



(a)Original Poster (b)Test Result (t=0.054)



(c)Tampered Poster (b)Test Result (t=0.054)

**Figure 4.** Differential Chart of Adjacent Threshold Value Test Result

**3.2 Experimental Analysis**

(1) Threshold Value

To analyze whether the selected threshold values is right or not, the following experiment is carried out. *Photoshop* is used to tamper the Figure 5a. that is to fuzzily operate the face and then Figure 5d can be got. Then test the pixel correlation of the original and tampered images by dividing them into 3×3 blocks according to the proposed algorithm. The experimental threshold value is determined according to the shortest distance  $dm$  of linear combination coefficient.

$$\forall a'_i, a'_j \in \{a'\}$$

If  $\min(d(a'_i, a'_j)) = 0$ , then  $dm = \varepsilon$ ;

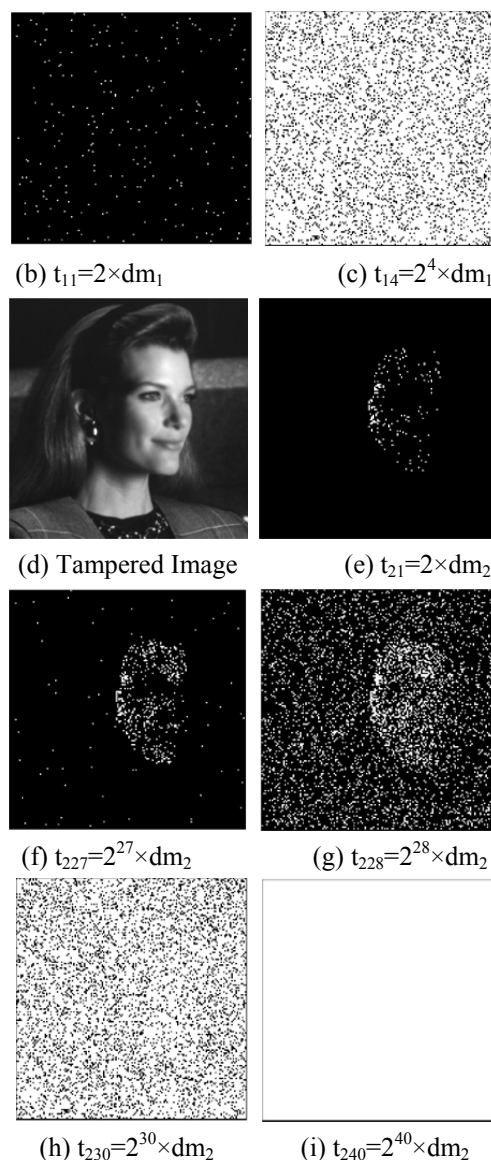
Otherwise,  $dm = \min(d(a'_i, a'_j))$ ,  $\varepsilon$

In which,  $\varepsilon$  is the minimum but not zero, and in this experiment  $\varepsilon = 1 \times 10^{-9}$ .

Experimental threshold value  $t = 2^k \times dm$  ( $k = 1, \dots, 40$ ), some test results are shown in Figure 5 and Figure 6. ( $dm_1$  is the  $dm$  of original image, while  $dm_2$  means the  $dm$  of the tampered one)

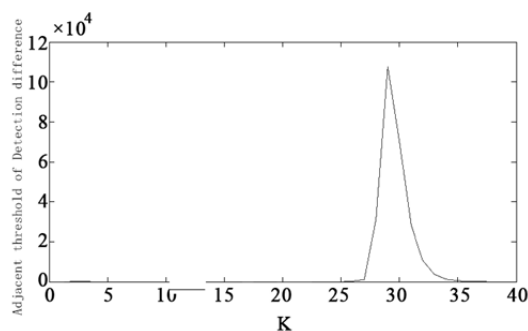


(a)Original Image



**Figure 5.** Some Test Results of Different Threshold Value

Figure 5 shows that when the threshold value is changing from small to large, the fuzzily operated part if it has been will be regional in the result. Otherwise, the experimental results will be approximately distributed on the whole image. Therefore, the threshold value can be increased times in the experiment. If there is obvious regional part, it can be initially concluded that the region has been fuzzily operated.



**Figure 6.** Differential Chart of Adjacent Threshold Value Test Result

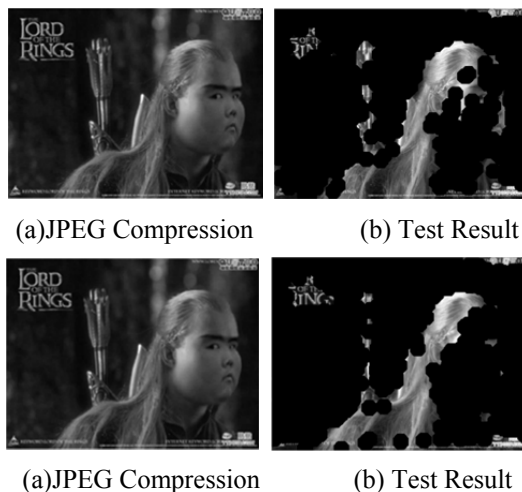
Figure 6 shows that if  $t \in [2^1 \times dm, 2^{27} \times dm]$ , the test results remain unchanged, which proves the robustness of the threshold value used in the algorithm proposed by this paper.

(2) Robustness

In order to prove the robustness of the proposed algorithm, the Figure 4c will undergo further processing: compression (Figure 7a), fuzzy operation (Figure 7c), the parameters are in Table 2, which are proved to be the same with that of experiment 4. The experimental results are in Figure 7.

**Table 2.** Further Processing Parameters

Type	JPEG Compression	Fuzzy Operation (Gaussian)
Parameter	Quality Factor: 85	Fuzzy Size: 3×3 Fuzzy Radius: 1.0



**Figure 7.** Test Results of Different Tampering for Further Processing

Figure 7 shows that the proposed algorithm in this paper has some robustness on compression and fuzzy operation.

**4. Conclusion**

The experiments show that fuzzy operation can enhance the linear correlation of pixel and neighboring pixels, based on which as well as fuzzy operation, a digital image forensics algorithm is proposed. This can be used to decide whether the image has been tampered or not according to its fuzzy operation possibility and then locate the tampered position. Lots of experiments prove that the algorithm proposed in this paper can be used to effectively detect whether the image has been tampered and then locate the exact tampered position.

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